

# REFLECTIONS

Aaron G. Railey

♩ = 156

The score is for a 3/4 time piece in D major. It features the following parts:

- Snare Drum:** Rests throughout.
- Marching Tenors:** Rests throughout.
- Marching Bass Drum:** Rests throughout.
- Marching Tenor Drum:** Rests throughout.
- Synthesizer 1:** Plays a melodic line with dynamics *p*, *mf*, *p*, *mf*, *p*, *mf*.
- Synthesizer 2:** Rests throughout.
- Marimba 1/2:** Plays a melodic line with dynamics *p*, *mf*, *p*, *mf*, *p*, *mf*. Includes fingerings 4, 2, 3, 1.
- Marimba 3/4:** Plays a rhythmic line with dynamics *p*, *mf*, *p*, *mf*, *p*, *mf*. Includes fingerings 4, 2, 3, 1.
- Xylophone:** Enters in measure 5 with a melodic line, dynamics *mf*. Labeled "Chimes".
- Glockenspiel/Chimes:** Enters in measure 5 with a melodic line, dynamics *mf*. Labeled "Glock."
- Vibraphone 1:** Enters in measure 5 with a melodic line, dynamics *mf*.
- Vibraphone 2:** Enters in measure 5 with a melodic line, dynamics *mf*.
- Bass Guitar:** Rests throughout.
- Drumset:** Enters in measure 5 with a rhythmic pattern, dynamics *mf*. Labeled "Ride Cym."
- Percussion 1:** Enters in measure 1 with a rhythmic pattern, dynamics *mf*. Labeled "Triangle". Ends in measure 6 with dynamics *p*.
- Percussion 2:** Rests throughout.

9

S. D.

T. D.

B. D.

T. D.

Synth. 1

Synth. 2

Mar. 1/2

Mar. 3/4

Xylo.

Glock./ Chimes

Vib. 1

Vib. 2

Bass

DS

Perc. 1

Perc. 2



27

25

S. D. *p* *f*

T. D. *p* *f* Crossover Rim Shot

B. D. *p* *f*

T. D. *p* *f*

Synth. 1 *mf*

Synth. 2 *f* *mf*

Mar. 1/2 *f* *mf*

Mar. 3/4 *f* *mf*

Xylo. *f*

Glock./ Chimes *f*

Vib. 1 *f*

Vib. 2 *f*

Bass *f*

DS *f* *mf*

Perc. 1 *mf* Sizzle Cym.

Perc. 2 *p* *f* Tam-Tam *mf*

32

S. D. *f* RLr IRLr IRLr | rlr rlr rlr R | I | I | R | r r r r r

T. D. R L L R L | R R L L R L R L R L | R I R B B | | | R | r r r r r

B. D. L L L R | R r r r r L | L L L R | | | R | r r r r r

T. D. L L L R | R r r r r L | L L L R | | | R | r r r r r

Synth. 1

Synth. 2

Mar. 1/2 *f* Sus. Cym.

Mar. 3/4 *f* Sus. Cym.

Xylo.

Glock./ Chimes

Vib. 1 *p* *mf* *p*

Vib. 2 *p* *mf* *p*

Bass *f*

DS *p* *f*

Perc. 1 *p* *f*

Perc. 2 *p* *f*

38

S. D. *r r L l l l l | l l R r r r r | r r r r L | l l R l r r l l | R l r r l l R l r r | l l R l r l r l | r l r l r l R L* Rim Shot

T. D. *r r L l l l l | l l R r r r r | r r r r L | l l R l r r l l | R l r r l l R l r r | l l R l r l r l | r l r l r l R L*

B. D. *r l R l r l | r l R l r l | r l r L | r l R | r l R | R | r l R | r l R l r l r etc. | R L*

T. D. *r r L l l l l | l l R r r r r | r r r r L | l l R r l l | R r l l R r | l l R l r l r l | r l r l r l R L*

Synth. 1

Synth. 2

Mar. 1/2 *p* *f* Choke on 1

Mar. 3/4 *p* *f* Choke on 1

Xylo.

Glock./Chimes

Vib. 1 *p* *f* Choke on 1

Vib. 2 *p* *f* Choke on 1

Bass

DS *China Cym.* *p* *f* Choke on 1

Perc. 1 *p* *f* Choke on 1

Perc. 2 *Splash Cym./Snare Drum* *p* *ff* Choke on 1

46

46

S. D. *ff* B R L R r i R I R L R I I R i r r i I R L R L r r L R I I R B R L R L R L R L R L R L R L R I I R I R I R I I

T. D. *ff* B R L R r i R I R L R I I R i r r i I R L R L r r L R I I R B R L R L R L R L R L R L R L R I I R B B

B. D. *ff* R R L R r i R L R L R I I R R R R R R R R L R L R L R L R R R L R R R R R R R R R R R R R

T. D. *ff* B R L R r i R I R L R I I R i r r i I R L R L r r L R I I R B R L R L R L R L R L R L R L R I I R I R I R I I

Synth. 1 *ff*

Synth. 2 *ff*

Mar. 1/2 *ff*

Mar. 3/4 *ff*

Xylo. *ff*

Glock./Chimes *ff* Chimes

Vib. 1 *ff*

Vib. 2 *ff*

Bass *ff*

DS *ff* *p* *ff*

Perc. 1 *ff* *p* *ff*

Perc. 2 *ff* *p* *ff*

Rim Click

54

57

Group A

Front Rim

Group B

S. D.

T. D.

B. D.

T. D.

Synth. 1

Synth. 2

Mar. 1/2

Mar. 3/4

Xylo.

Glock./ Chimes

Vib. 1

Vib. 2

Bass

DS

Perc. 1

Perc. 2

R R R L

R L r l r l r l r l

r

p

f

r

p

r

p

f

mp

mp

f

f

mp

mp

Glock.

Sizzle Cym.

mp

mp

61 Group A Group B 65

S. D. *R l r r l r L r r l R L* *R L r l r l r r* *L r l l r l r l r L R* *L R l r l r l l* *R*  
*p* *mf* *p*

T. D.

B. D. *f* Dampened *R* *R R R*

T. D.

Synth. 1 *mf*

Synth. 2 *mf*

Mar. 1/2 *p*

Mar. 3/4 *p*

Xylo. *p*

Glock./Chimes *f*

Vib. 1 *p* *f*

Vib. 2 *p* *f*

Bass *mf*

DS *p*

Perc. 1 Concert Snare Drum *p*

Perc. 2 Wind Chimes *p*

67

S. D.

T. D.

B. D.

T. D.

Synth. 1

Synth. 2

Mar. 1/2

Mar. 3/4

Xylo.

Glock./Chimes

Vib. 1

Vib. 2

Bass

DS

Perc. 1

Perc. 2

The musical score for page 67 is arranged in a multi-staff format. At the top, four snare drum (S. D.) and tom (T. D.) parts are shown as empty staves. Below them, a bass drum (B. D.) part features a complex rhythmic pattern with the following notation: R R r r r R, R r r r r R l r l r l, R l r l R L R, R l r l, R L R, R l r l r l r l, R l r l R l r l r l r l, and R. The percussion section continues with a second set of snare and tom parts, which are also empty. The synth parts include Synth. 1 with a melodic line in the treble clef and Synth. 2 with sustained chords in the bass clef. The maracas parts (Mar. 1/2 and Mar. 3/4) feature sustained chords in the bass clef. The xylophone (Xylo.) part is empty. The glockenspiel and chimes (Glock./Chimes) part has a melodic line in the treble clef. The vibraphone parts (Vib. 1 and Vib. 2) have melodic lines in the treble clef. The bass part has a melodic line in the bass clef. The double snare (DS) part has a rhythmic pattern of eighth notes. Percussion 1 (Perc. 1) has a rhythmic pattern of eighth notes. Percussion 2 (Perc. 2) has a tremolo effect indicated by a wavy line and diamond symbols.